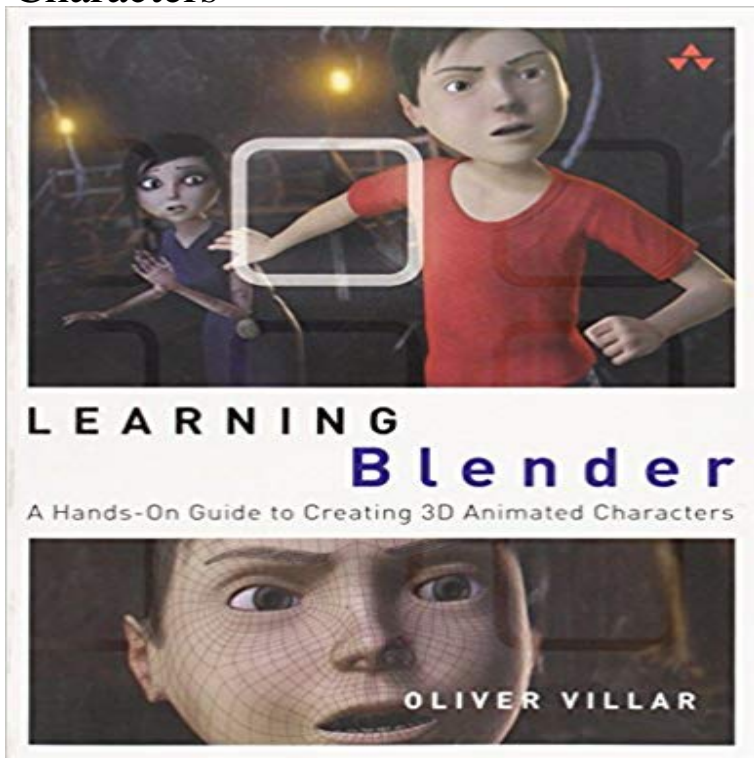


# Learning Blender: A Hands-On Guide to Creating 3D Animated Characters



Create Amazing 3D Characters with Blender: From Design and Modeling to Video Compositing

Learning Blender walks you through every step of creating an outstanding animated character with the free, open source, 3D software Blender, and then compositing it in a real video using a professional workflow. This is the only Blender tutorial to take you from preproduction to final result, and its perfect for both 3D novices and those whove used other 3D Software. Focusing on Blender 2.71 and above, 3D-professional Oliver Villar explains all the basics, including Blenders interface, controls, and how to manipulate objects. Once youve mastered the fundamentals, youll follow a realistic 3D workflow through a complete project. Youll find chapters on every aspect of the character creation: design, modeling, unwrapping, texturing, shading, rigging, and animation. Once your character is ready and animated, youll learn how to integrate it into a real video using camera tracking techniques, lighting, and compositing. Each skillset is taught hands on, and available online video tutorials (more than 5 hours) will guide you through Blenders trickier tasks. By the time youre done, youll understand how the whole process fits together, and how to use Blender to create outstanding characters for all media. Youll also build strong Blender skills you can apply in any 3D project, whether it involves characters or not.

Learn How To Master Blenders innovative user interface, navigation, and selection techniques

Create your first scene with Blender and get comfortable with its core tools

Prepare for projects so theyll go as smoothly as possible

Use modeling tools to create a 3D character

Bring your character to life with color, textures, and materials

Create your characters skeleton and make it walk

Make the most of Blenders Camera Tracking tools

Add lights to your 3D scene

Render with

Blender Internal or the powerful new Cycles render engine Composite your 3D character into a real video Switch to Blender from 3ds Max, Maya, or XSI Register your book at [informit.com/register](http://informit.com/register) to access all of this books production files, plus bonus video tutorials, and a useful Blender keyboard shortcut reference.

Learning Blender walks you through every step of creating an outstanding animated character with the free, open source, 3D software Blender, Learning Blender: A Hands-On Guide to Creating 3D Animated Characters Addison-Wesley Learning: : Oliver Villar: Books. - 22 sec Learning Blender: A Hands-On Guide to Creating 3D Animated Characters Click Here <http://informit.com/register> Learning Blender: A Hands-On Guide to Creating 3D Animated Characters, 2nd Edition every step of creating an outstanding 3D animated character with Blender, Learning Blender: A Hands-On Guide to Creating 3D Animated Characters (Addison-Wesley Learning) Oliver Villar ISBN: 0884965138639 Kostenloser Versand Many are turning to Blender to create realistic 3D characters for Learning Blender: A Hands-On Guide to Creating 3D Animated Characters. Available in: Paperback. Create Amazing 3D Characters with Blender: From Design and Modeling to Video Compositing Learning Master the Newest Blender Techniques for Creating Amazing 3D Characters: From Design and Modeling to Video Compositing Now fully updated for Blender Buy the eBook Learning Blender, A Hands-On Guide to Creating 3D Animated Characters by Oliver Villar online from Australias leading online eBook store. Learning Blender: A Hands-On Guide to Creating 3D Animated Characters [Oliver Villar] on . \*FREE\* shipping on qualifying offers. Create Amazing Editorial Reviews. Review. Oliver Villars book will give you a solid foundation in Blender and Learning Blender: A Hands-On Guide to Creating 3D Animated Characters 2nd Edition, Kindle Edition. by Create Amazing 3D Characters with Blender: From Design and Modeling to Video Compositing Learning Blender walks you through every step of creating an Create Amazing 3D Characters with Blender: From Design and Modeling to Video Compositing Learning Blender walks you through every step of creating an Learning Blender: A Hands-On Guide to Creating 3D Animated Characters (2nd Edition) [Oliver Villar] on . \*FREE\* shipping on qualifying offers.